

HIT the DECK

INSTRUCTIONS

NUMBER OF PLAYERS: 2 to 6

CONTENTS: 110 cards made up of 4 color sets. Each color set consists of: 4 each numbered cards 1 through 5; 2 each "CUT THE DECK" cards; 1 each "FLIP THE DECK" cards. The deck also contains 10 "HIT THE DECK WITH A NUMBER" cards; and 4 "HIT THE DECK WITH A COLOR" cards; and 4 "HIT THE DECK WITH A HAND" cards.

OBJECT: Be the player with the fewest points when someone reaches 100 points.

BEFORE PLAY:

1. Remove all jewelry from hands.
2. Select a player to shuffle deck and deal 7 cards face down to each player.
3. The remaining deck is placed face down in center of play area to form a draw pile.
4. The top card is turned face up and placed next to the draw pile forming a discard pile. If the card is a "WORD CARD," the first player to take a turn must do what the card says. If the card is a "HIT THE DECK WITH A HAND" card, it is buried in the deck and the next card is turned over.

PLAY:

1. Player to the dealer's left starts play and play continues to the left.
2. On a player's turn the player tries to play one card from their hand on the discard pile, so that the cards match either by color or number. FOR EXAMPLE: You may play a RED card of any kind on top of another RED card, or a NUMBER 5 card of any color on top of another NUMBER 5 card. After playing one card from your hand, your turn ends.

If you are unable to play a card from your hand:

- You must draw one card from the draw pile, and play it if you can.
- If you cannot play it, your turn ends.

WORD CARDS: These cards must be played on a card of the SAME color.



CUT THE DECK CARD: When a player plays a "CUT THE DECK" card, the next player must pick up about half the draw pile, take the exposed card, and place it face up on the discard pile as the new top card of the discard pile. This is called "cutting the deck" and this skips this player's turn (the player may not discard or draw).

Play continues with the player following the player who cut the deck. This player must follow any directions on the new card that was exposed. If the card is a "HIT THE DECK WITH A HAND" card, the player must call out "HIT THE DECK WITH A HAND."



FLIP THE DECK: When a player plays a "FLIP THE DECK" card, the next player must pick up the whole draw pile and flip it upside down and then flip the whole discard pile upside down, so that the draw pile and discard pile are reversed. **The direction of play also reverses** so that now the player who just played the "FLIP THE DECK" card gets another turn. The order of play continues in the new direction until another "FLIP THE DECK" card is played.

The player must follow any directions on the new card that was exposed. If the new card is also a "FLIP THE DECK" card, it is buried in the middle of that pile, and the card under it becomes the new top of the discard pile. If the new card is a "HIT THE DECK WITH A HAND" card, the player must call out "HIT THE DECK WITH A HAND."

HIT THE DECK CARDS: These cards may be played on a card of ANY color.



HIT THE DECK WITH A NUMBER CARD: These cards may be played on any color card. If a player plays one of these cards, then the next player must play a card of that same number. FOR EXAMPLE: If a player plays a "HIT THE DECK WITH A 4" card, the next player must play a "4 CARD" of any color. If the player has no "NUMBER 4" card, the player draws one card from the draw pile and plays it if it is a "NUMBER 4" card. Otherwise, the player's turn ends and the next player must play a "NUMBER 4" card, and so on. The number card called for must be played before any other cards are played onto the discard pile. HIT THE DECK cards may not be used to fulfill the play.



HIT THE DECK WITH A COLOR CARD: These cards may be played on any color card. If a player plays one of these cards, then the next player must play a card of that same color. FOR EXAMPLE: If a player plays a "HIT THE DECK WITH A GREEN" card, the next player must play a "GREEN" card of any number or kind. If the player has no "GREEN" card, the player draws one card from the draw pile and plays it if it is a "GREEN" card. Otherwise, the player's turn ends and the next player must



INSTRUCTIONS

play a “GREEN” card and so on. The color card called for must be played before any other cards are played onto the discard pile. HIT THE DECK cards may not be used to fulfill the play.



HIT THE DECK WITH A HAND CARD: These cards may be played on any color card. If a player plays one of these cards, the player must say out loud, “HIT THE DECK WITH A HAND!” Then all players immediately must place one hand on top of the discard pile, or on top of another player’s hand already there. The last player to place a hand down must draw four cards from the draw pile.

Play continues with the player after the player who said, “HIT THE DECK WITH A HAND!” Any card in their hand may be played to the discard pile.

PENALTY: If the player who played the “HIT THE DECK WITH A HAND” card forgets to say “HIT THE DECK WITH A HAND,” then this player must draw four cards from the draw pile instead of the last player to place a hand on the deck.

HIT THE DECK FAKE-OUT PENALTY: If a player places a hand on the deck when a “HIT THE DECK WITH A HAND” card was not played, then that player has been “faked out” and must draw two cards from the draw pile as a penalty. Play continues in the order that it was being played before the penalty hit was made, so that no player is skipped.

DRAW PILE EXHAUSTED: If the draw pile becomes exhausted, keep the top card of the discard pile, shuffle the rest of the discard pile, and make it the new draw pile.

ENDING THE HAND: When a player plays his or her last card from hand, that player goes out. This ends the hand.

SCORING: Paper and pencil are needed for scoring.

- The player who goes out scores zero.
- Then all players add up their cards still in hand.
- All WORD CARDS & HIT THE DECK CARDS (color, number or hand) count 10 points each.
- Number cards are counted at face value. *EXAMPLE: a “NUMBER 4 CARD” counts as 4 points.*

WINNER: When one player reaches 100 points (or an agreed upon number) the game ends. The player with the lowest score is the winner.

